



**İstanbul
Bilgi Üniversitesi**
LAUREATE INTERNATIONAL UNIVERSITIES
İLETİŞİM FAKÜLTESİ

FREEDOM IN COMPUTER GAMES WILL BE DISCUSSED IN BILGI

Istanbul Bilgi University's Faculty of Communication will host "The 8th Philosophy of Computer Games" conference between 13-15 November.

The International 8th Philosophy of Computer Games Conference, bringing multidisciplinary experts from a diverse field of areas such as game studies, communication and philosophy, will be hosted by Istanbul Bilgi University's Faculty of Communication in cooperation with the Gamephilosophy Network, on its Santralistanbul Campus.

This year's theme is "freedom", and topics such as "game design and gamer freedom," "gamer experience and the perception of freedom," "online games and gamer freedom," "the representation of freedom in games in social and personal contexts" and "the relation between games and other communication media in the representation of freedom" will be looked at.

In the presentations, the relation between games and freedom will be considered in its design, cultural, sociological, philosophical and political aspects. Games will be discussed, as an art form and lifestyle, with regard to the freedom they give to gamers and to society at large.

Experts from the international arena will be participating in the conference, among them Mary Flanagan from Dartmouth College, Digital Humanities Department, Thomas Hurka from the University of Toronto, Department of Philosophy and Patrick Crogan from the University of West of England, Department of Media.

As a pre-conference activity, on November 12 there will be a panel in Studio-X Istanbul, "the Independent Game Philosophers Panel", in which distinguished independent game designers will participate. The panel, which will be moderated by Christopher Thi Nguyen, will have among its participants Stefano Gualeni (Necessary Evil), Pietro Righi Riva (MirrorMoon EP, FOTONICA), Michelle Westerlaken, Krystian Majewski (TRAUMA) and Gordon Calleja (Will Love Tear Us Apart).

The conference was previously held in Copenhagen, Oslo, Athens, Madrid and Reggio Emilia and Potsdam. We invite all who are interested in the development and the future of digital gaming. The conference is free for students and registration is available on <http://gamephilosophy2014.org>.

GUESTS

Mary Flanagan: Flanagan teaches at Dartmouth College's Digital Humanities department and she is known for her works on culture and technology. She is the director of Tiltfactor game research laboratory and has books on game criticism and the social functions of games.

Thomas Hurka: Hurka teaches at the Philosophy Department of University of Toronto and he is known for his studies on games, sports and ethics; he has various publications in this field.

Patrick Crogan: Crogan teaches at the University of the West of England, Media Department and has publications on simulation, war games, gamification and techno-culture. He is a board member of DiGRA.

Date: 13-15 November 2014

Place: İstanbul Bilgi University, santralistanbul Campus, Communications Faculty Building E4 Hall 305.